



Objective

TSW find the slope of lines by

*graphing two points $y_2 - y_2 - y$

*using slope formula x2-x1

when playing the game of

Ups and Downs.



The graph of a linear equation in two variables is a line, and you can write the equation of the line in slope-intercept form.

Common Core State Standards 8EE 5 Graph proportional relationships, interpreting the unit of rate as the slope a graph.

8EE6...derive the equation y=mx for a line through the equation y=mx+b for a line intercepting the vertical axis at b

Mathematical Practices 2 Reason 4 Model Mathematics 5 Use tools 8 Express regularity in reasoning





	Find the slope of the line that contains these				
	coordinate points. Remember to use the slope)			
	formula $y_2 - y_1$	To find the slope of a			
	$x_2 - x_1$	using two coordinate			
		points			
	(0 (0)	*Label the x and y			
		coordinates *Find the change of y and			
	and	the change of x by			
		SUBTRACTING			
	(9, -1)	*Write the slope as $\Delta \mathbf{y}$			
	· · · · · · · · · · · · · · · · · · ·	$\Delta \mathbf{x}$			









HOW TO PLAY THE GAME

- 1. Stack the Ups & Downs cards face down so you can't see the questions.
- Have each person roll the number cube to see who goes first. The person who rolls closest to 1, starts the game. If more than one person rolls a 1, they roll again. Once you have determined who goes first, the order goes clockwise.
- 3. The first player to go chooses a Ups & Downs card and <u>everyone</u> solves the problem on scratch paper. If the player answers the problem correctly, they roll the number cube and move that number of spaces on the game board.
- 4. If you land on a square that has a dot, you must follow the arrow up or down. Examples: If you land on square 20 you would follow the arrow up to square 35. If you land on square 26 you would follow the arrow down to square 9. If you land on square 32, you would stay on square 32 because it doesn't have a dot.
- 5. If you land on a square that has BONUS ROLL, then you roll again.
- 6. The first person to get to the finish line (or beyond the finish line) is the WINNER!







Lesson 3.3 Evaluate Linear Equations with Two Variables (Day 1)

					Homework		
Ips & Dowr	Name		Date		Matter		
Α.	В.	C.	D.		Monday/T Finding Stope	uesday Homework from Two Points #1-16	
E.	F.	G.	Н.		Find the slope of the line through each pair of points		
					1) (19, -16), (-7, -15)	2) (1, -19), (-2, -7)	
L	J.	К.	L.				
Μ.	N.	0.	Ρ.		3) (-4, 7), (-6, -4)	4) (20, 8), (9, 16)	
Q.	R.	S.	Т.				
					5) (17, -13), (17, 8)	6) (19, 3), (20, 3)	
J.	V.	W.	X.				
					7) (3, 0), (-11, -15)	8) (19, -2), (-11, 10)	

Lesson Check –Find the slope of a line using two points and graphs (created or given)