Welcome to

HOLMOOD STURPS

A Game of X's and O's

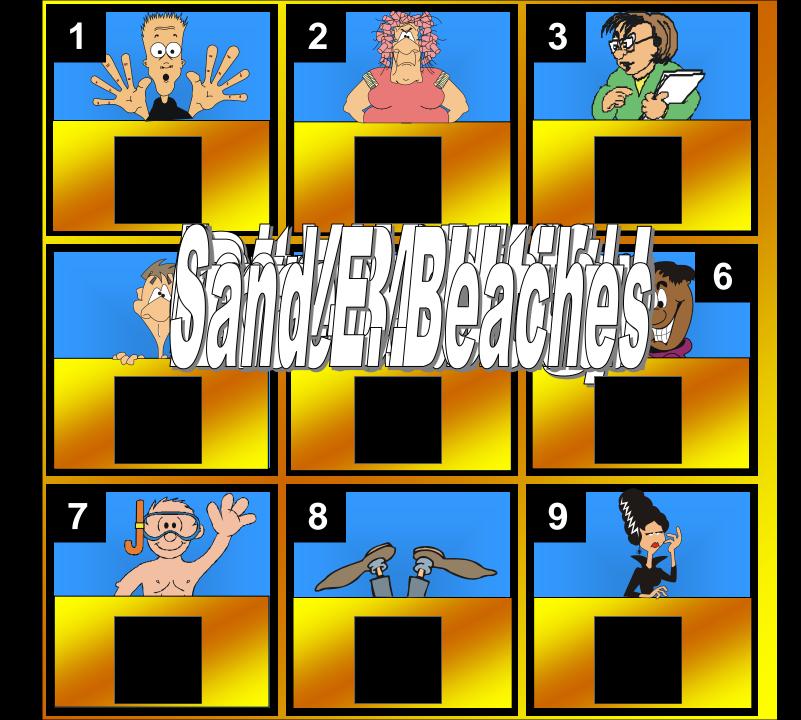


Another

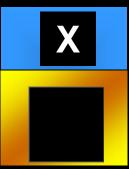


Presentation

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Scoreboard









Express each decimal as a fraction. Show your work.

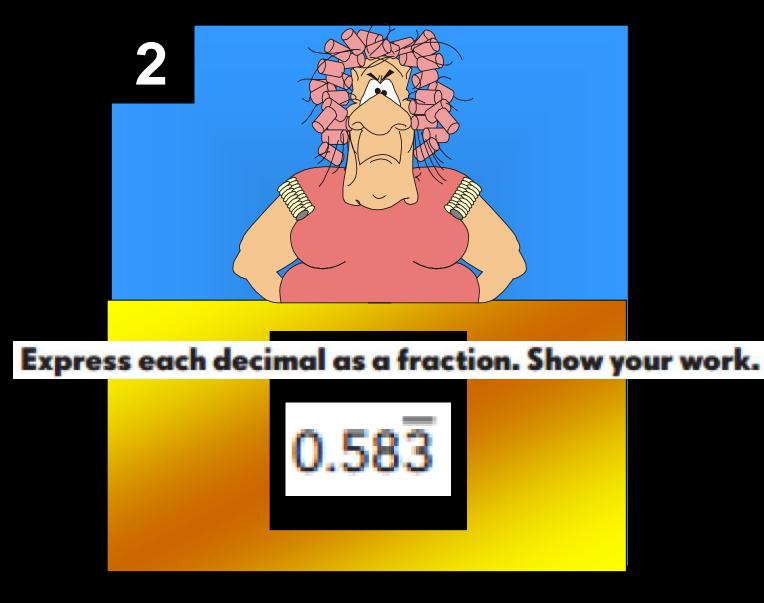


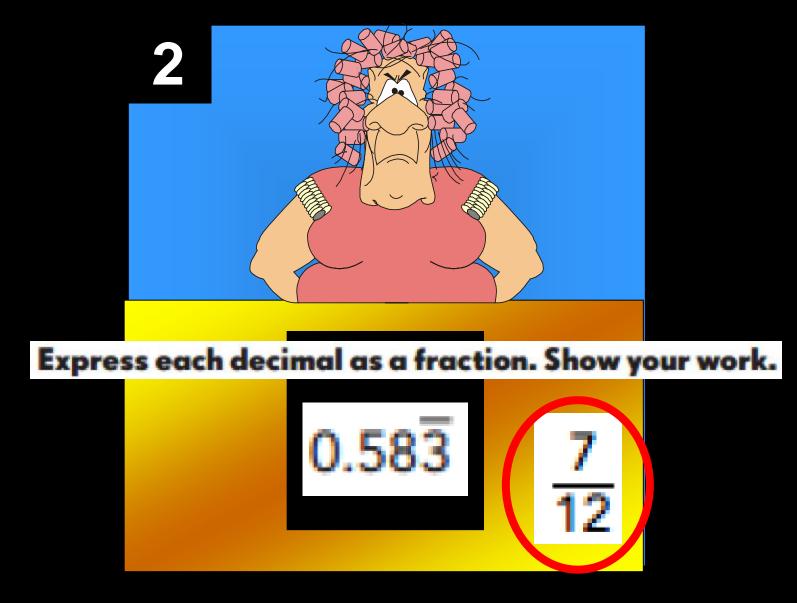


Express each decimal as a fraction. Show your work.





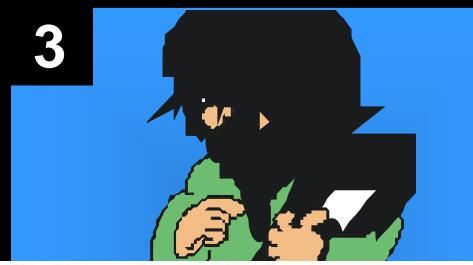




Home



$$2x - \frac{1}{4} = -\frac{1}{8}(16x - 2)$$



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One solution, $x = \frac{1}{8}$







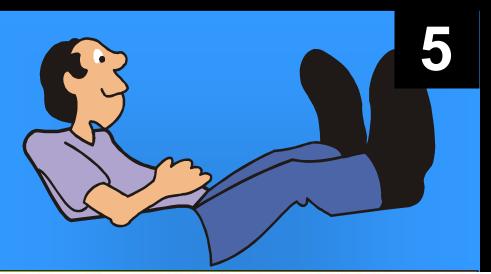
$$0.5(6x - 3) = \frac{1}{2}(6 + 6x)$$



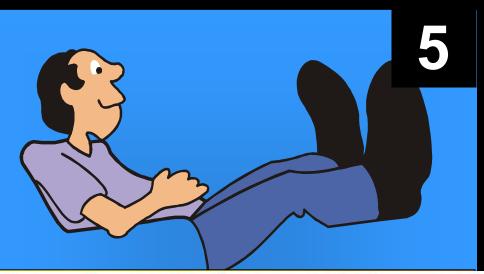
$$0.5(6x - 3) = \frac{1}{2}(6 + 6x)$$

No solution



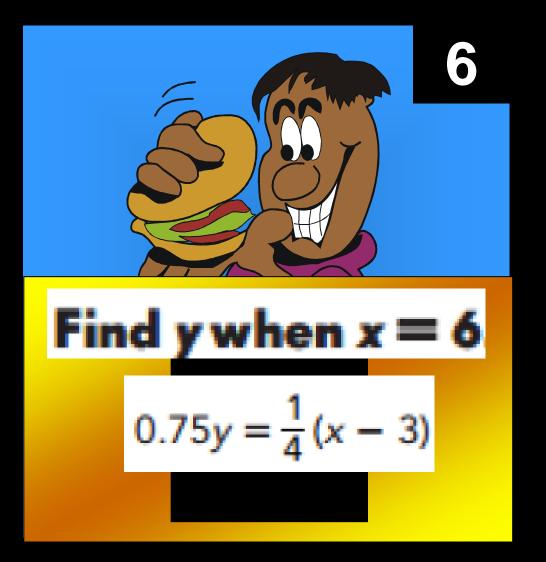


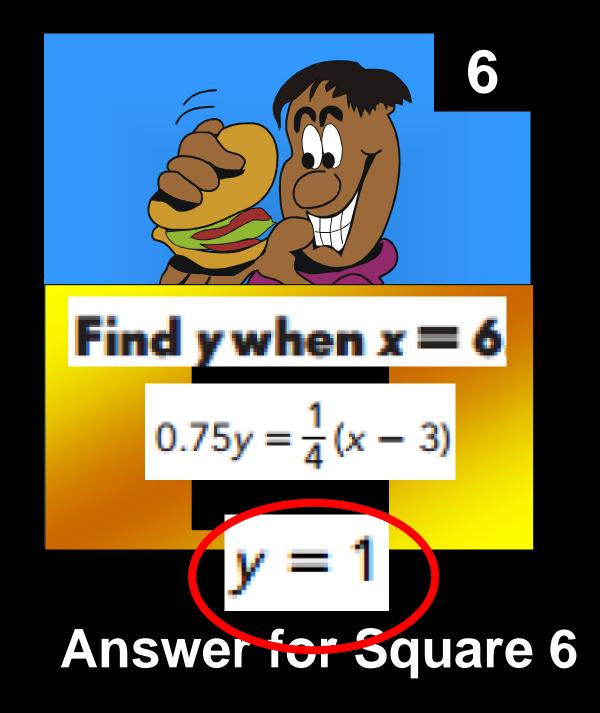
$$\frac{1}{5}(x-5) = \frac{1}{5}x - 1$$



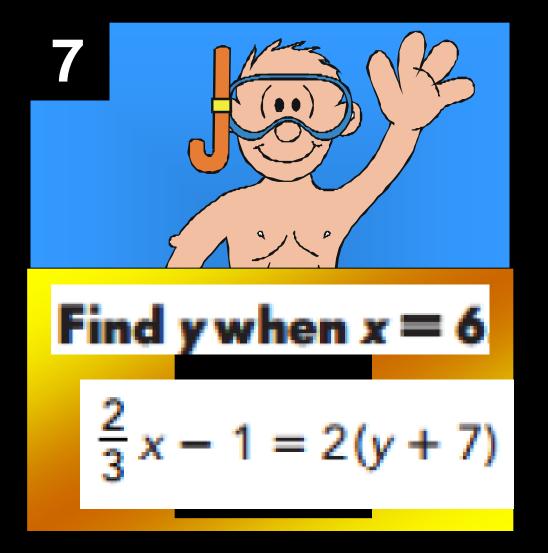
$$\frac{1}{5}(x-5) = \frac{1}{5}x - 1$$
Infinite solutions

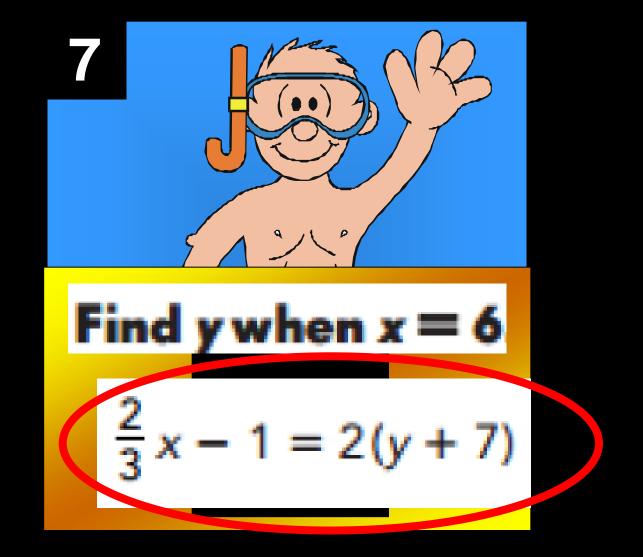








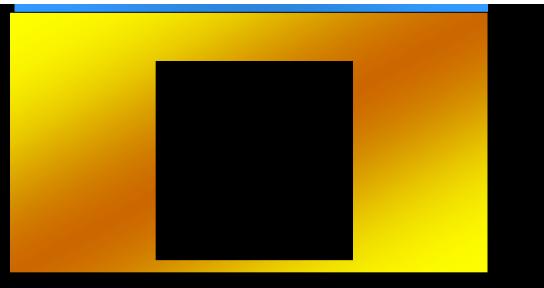




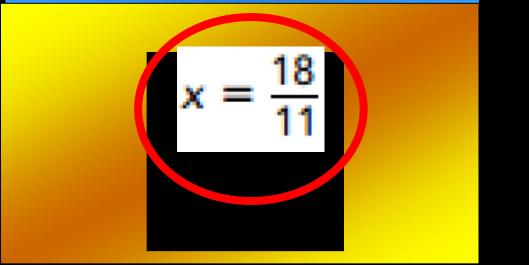




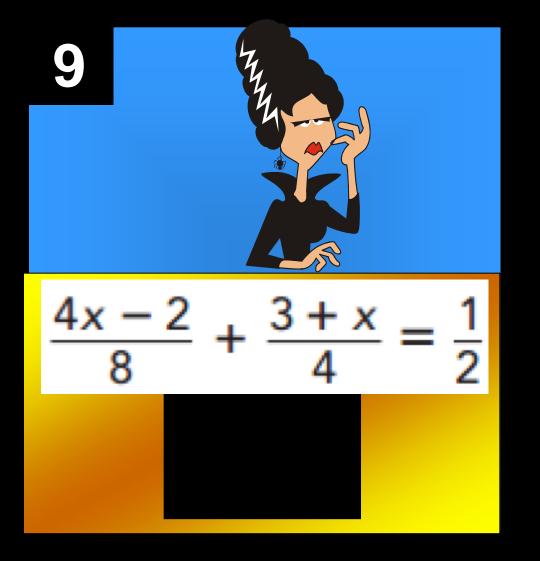
2x - 0.2(4 - x) = 2.8

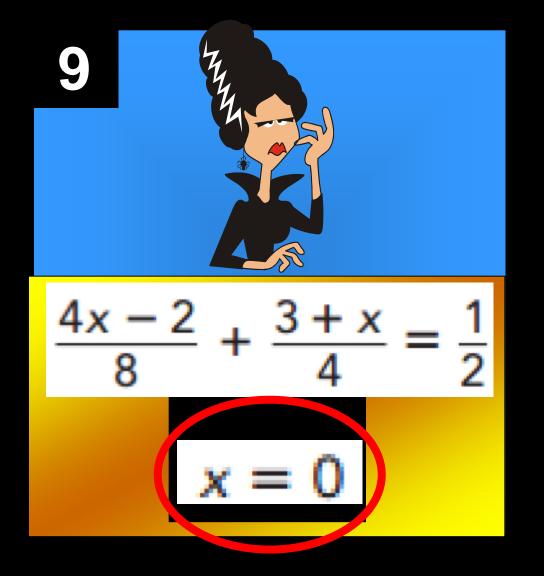


















Arizona State Standards 2008

Strand 4: Geometry and Measurement

Concept 1: Geometric Properties Analyze the attributes and properties of 2- and 3- dimensional figures and develop mathematical arguments about their relationships.

PO 1. Describe sequences of 2-dimensional figures created by increasing the number of sides, changing size, or changing orientation.

PO 2. Recognize similar figures.

PO 3. Identify and describe 3-dimensional figures including their relationship to real world objects: sphere, cube, cone, cylinder, pyramids, and rectangular prisms.

PO 4. Describe and compare attributes of two- and three-dimensional figures.

Concept 2: Transformation of Shapes Apply spatial reasoning to create transformations and use symmetry to analyze mathematical situations.

PO 1. Identify a translation, reflection, or rotation and model its effect on a 2-dimensional figure.

PO 2. Identify, with justification, all lines of symmetry in a 2-dimensional figure.

Concept 3: Coordinate Geometry Specify and describe spatial relationships using rectangular and other coordinate systems while integrating content from each of the other strands.

Concept 4: Measurement Understand and apply appropriate units of measure, measurement techniques, and formulas to determine measurements.

PO 1. Determine elapsed time

• across months using a calendar

• by hours and half hours using a clock.

PO 2. Apply measurement skills to measure length, weight, and capacity using US Customary units.

PO 3. Convert units of length, weight, and capacity

- inches or feet to yards,
- ounces to pounds, and
- cups to pints, pints to quarts, quarts to gallons.

PO 4. Determine the area of a rectangular figure using an array model.

PO 5. Measure and calculate perimeter of 2-dimensional figures.